

# CERATUS

## Heroic Leader of Sub-ternia



**REAL NAME** Ceratus Krazut **BIO** Shortly after the Great Unrest ended the Caligars and Speleans returned to their kingdoms to find their homes had been destroyed while they fought with Miro on the overside. Blaming each other for the destruction, both species were plunged into a war that would continue to ravage their kingdoms for decades. It was not until the threat of Skeletor and King Hssss emerged that Ceratus, leader of the Caligars, put aside his differences with the Speleans and joined Randor's new Eternian Council. In addition to serving in this political group, Ceratus also fought as a member of the Masters of the Universe during the Second Ultimate Battleground. Leading a battalion of Caligar warriors, Ceratus fights for the freedom of Eternia.



### CARTOON CORNER

Ceratus, leader of the Caligars and brother to Whip-lash, was a

character origi-

nally created for the 2002

MYP *He-Man and the Mas-*

*ters of the Universe* cartoon.

Like the previously-released

MOTUC figures Chief Carni-

vus, King Chooblah, and Lord

Dactus, he was a member of King

Randor's Eternian Council.



### ACCESSORIES



**MOTUC #189 • AFFILIATION** Eternian Council • **SUBSCRIPTION** 2015 Club 200x • **PRICE** \$26  
 • **ORIGINAL FIGURE RELEASE** [MattyCollector.com](http://MattyCollector.com) (October 15, 2015) • **RELEASE TYPE** Carded Figure





**BLING** Ceratus' earrings were made of metal. His nose ring was a permanent part of his head sculpt.



**A BONE TO PICK** Ceratus' strange weapon, which appeared to be a combination of bone and wood, was based upon the weapon he carried in the cartoon series.



**TAILS YOU LOSE** Ceratus' tail was attached to his torso overlay and was therefore not removable. It featured one point of articulation, a swivel joint near the waist.

**SAME AS** Ceratus utilized the standard male biceps and upper legs, Clawful's scaly upper torso, and Demo-Man's hands and feet. All of his other pieces were newly sculpted.



## TRIVIA

The following copy was written for Ceratus' sales page on MattyCollector.com: "Let's hear it for the champion of Caligars! The leader of the lizard race leaps at the chance to help Sub-Ternia overcome its enemies... and to avenge betrayal by his own brother, the wicked warrior Whiplash. Ceratus arrives in a leather kilt with his bone pickaxe."



Ceratus was the fourth of six figures released in Club 200x.

Instead of sculpting a new upper torso for Ceratus, Mattel opted instead to create a new overlay, which covered the scaly upper torso beneath. This overlay was not removable.

Had MOTUC continued with Mattel beyond 2016, the company had plans to eventually release a 2-pack of Caligar warriors.

Pictured on Ceratus' cardback were King Randor (Eternos Palace), Lord Dactus, Whiplash, and Keldor.





# FLYING FISTS HE-MAN

## Heroic Leader with the Arm-Swinging Action!



**REAL NAME** Adam of the House of Randor **BIO** After his trip to Preternia, He-Man returned to his own time period with the hidden knowledge of the Snake Men's one true weakness. Together, with the new Sorceress and his twin sister, Adora, He-Man and the renegade Masters of the Universe planned a final strike against all who opposed freedom. The heroes forged an uneasy alliance with Skeletor and his Evil Warriors, and clashed against the Snake Men and Horde warriors on the fields of Central Tower during the Second Ultimate Battleground. Powered by the Orb of Grayskull, Flying Fists He-Man repelled his serpentine villains with his fist-flinging power!



**VINTAGE VAULT** The vintage Flying Fists He-Man figure was released in the original toyline's fifth wave in 1986.

The figure had an action feature that would cause his arms to swing by moving the waist back and forth via a thumb grip on the back. His two weapons would spin if he was holding them when his action feature was activated.

**UPDATES** The vintage FF He-Man sported non-removable, vac-

metal armor. The MOTUC version of this figure featured removable armor that was matte silver. The vintage figure also had a removable red clip on the back of the armor to store weapons; the MOTUC version lacked this clip. FF He-Man was mostly a repaint of the original He-Man figure. Oddly, he was given Tri-Klops' left forearm, whereas the vintage figure was wearing He-Man's asymmetrical bracers.



### ACCESSORIES



**MOTUC #190A • AFFILIATION** Heroic Warriors • **SUBSCRIPTION** Club Eternia 2015 • **PRICE** \$52  
**ORIGINAL FIGURE RELEASE** [MattyCollector.com](http://MattyCollector.com) (October 15, 2015) • **RELEASE TYPE** Boxed 2-Pack





**< SHIELD ME** This updated version of Flying Fist He-Man's shield could be spun, just like the original.

**I HAVE THE POWER** Even though his vintage predecessor did not come with one, MOTUC Flying Fists He-Man came with a light gray version of the Power Sword, making its 20th appearance in MOTUC.



**< TASTE THE MACE** Like his vintage counterpart's weapon, Flying Fist He-Man's three-headed mace could be "spun."



**TWO-PACKS A-PLenty** In an effort to wrap up recreating the vintage toyline in Masters of the Universe Classics by the end of the year, Mattel released two different He-Man/Skeletor 2-packs in 2015: Terror Claws Skeletor/Flying Fists He-Man in October and Laser Power He-Man/Laser Light Skeletor just two months later in December.

## TRIVIA

The following copy was written for Terror Claws Skeletor/Flying Fists He-Man's sales page on [MattyCollector.com](http://MattyCollector.com): "The battle for Eternia rages, and Flying Fists He-Man has a little something extra up his sleeve. More precisely, he's got a removable fist accessory at the end of his sleeve, and he uses it to send Skelly a powerful message. But Terror Claws Skeletor is not about to hand over his power... he meets the challenge with two impressive oversized claws. Who will win this epic battle?"



This was the ninth version of He-Man released in MOTUC (tenth if you count Prince Adam).

Pictured on Terror Claws Skeletor/Flying Fists He-Man's cardback were Snake Man-At-Arms, "Buzz Saw" Hordak, and Evil-Lyn.



**DIAL ME UP** Toward the bottom of the back of the figure's armor was sculpted detailing recreating the thumb grip that activated the action feature on the vintage figure. While this dial was non-functional, it paid homage to the vintage figure's action feature.





# TERROR CLAWS SKELETOR

## Evil Leader with the Claw-Swinging Action!



**REAL NAME** Keldor of the House of Miro **BIO** In preparation for the Second Ultimate Battleground, Skeletor commissioned a new armor upgrade from his chief weapons master, Spikor. Arming himself with Terror Claws, Skeletor leapt into battle against the Snake Men, Horde Army and the Masters of the Universe. In single combat he slew Gygor, Lord of the Vine Jungle, and eventually fought and mortally wounded his former master. Finishing Hordak off with a magical spell which drained his essence, Skeletor learned of the might of the Horde Empire, and quickly turned his ambitions to the stars. After the battle, Skeletor left Eternia behind in favor of a grander prize - as ruler of the entire Universe!



**VINTAGE VAULT** The vintage Terror Claws Skeletor figure was released in the original toyline's fifth wave in 1986. The figure had an action feature much like Flying Fists He-Man's, where his arms would swing by moving the waist back and forth via a thumb grip on the back.

**SAME AS** Terror Claws Skeletor was comprised completely of parts that were utilized

by the original Masters of the Universe Classics Skeletor with the exception of his upper torso. His skin was also a darker shade of blue. His purple armor was not removable, as was also the case with his vintage action figure predecessor.



### ACCESSORIES



**MOTUC #190B • AFFILIATION** Evil Warriors • **SUBSCRIPTION** Club Eternia 2015 • **PRICE** \$52  
**• ORIGINAL FIGURE RELEASE** [MattyCollector.com](http://MattyCollector.com) (October 15, 2015) • **RELEASE TYPE** Boxed 2-Pack



## DRAGON THE LINE

Skeletor's dragon skull weapon was articulated at two points (including the jaw).



**STORAGE SPACE** Skeletor's dragon skull weapon could be stored on the figure's back when not in use.

## TRIVIA

This was the seventh version of Skeletor released in MOTUC (eighth if you counted Keldor).



The vintage Terror Claws Skeletor's dragon skull weapon featured a mouth that was either red inside or left unpainted. The MOTUC version had a red mouth.

The paint on Terror Claws Skeletor's face was more monochromatic than any previous MOTUC Skeletor face.

Had MOTUC continued at Mattel beyond 2016, they had plans for more versions of Skeletor, including his 200x design, Samurai, and Disco.

In 2019, Mattel launched a toyline called Masters of the WWE, which combined elements of Masters of the Universe with World Wrestling Entertainment. This toyline's Terror Claws Triple H figure reutilized the claws from the MOTUC Terror Claws Skeletor figure, only cast in black plastic instead of purple.

**SKELE-CLAWS** Skeletor's titular Terror Claws fit over the figure's forearms and snapped into place over the figure's wrists.



## CHECKLIST

The Flying Fists He-Man / Terror Claws Skeletor 2-pack came with a total of six accessories.



**LIKELY PAIR** Flying Fists He-Man and Terror Claws Skeletor were released both individually and in a 2-pack gift set as part of the vintage toyline's fifth wave in 1986, so their pairing here in MOTUC made sense.



# DRAGSTOR

## Transforming Evil Warrior Vehicle



**REAL NAME** Theydon **BIO** One of the fastest athletes in all of Etheria, Theydon was lured into Hordak's experimentation matrix with promises of fame and fortune. Instead, the former record-holding runner was transformed into a terrible mutation and brainwashed to become an Evil Horde crony. Now half-man half-machine, he became Dragstor - the vicious maniacal speed demon. He is able to move faster than any other warrior and he even outpaces some vehicles! Dragstor loves to chase down helpless victims and drag them back to Hordak. He transforms from evil warrior to evil vehicle and in a burst of speed chases after enemies of the Horde with rip-roaring velocity!



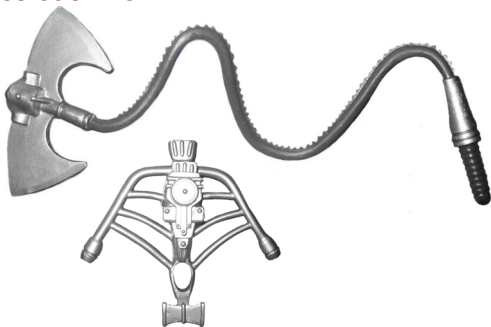
**VINTAGE VAULT** The vintage Dragstor was released in the original toyline's fifth wave in 1986. The figure came with a ripcord that, when placed in a slot in the figure's belt and pulled, caused the wheel in the figure's stomach to spin. The figure would then race along a flat surface when placed in a prone position.



**WHAT A DRAG** MOTUC Dragstor lacked the spinning-wheel action feature of his vintage counterpart. Instead, his non-spinning wheel was simply integrated into the mold of his armor, which was not removable. The "wheel," while being non-functional, was molded in a softer rubber material to represent the tactile feel of a tire. There was a faux opening in the front and back of the figure that paid homage to the vintage figure's ripcord slot.



### ACCESSORIES



**MOTUC #191 • AFFILIATION** Evil Warriors • **SUBSCRIPTION** Club Eternia 2015 • **PRICE** \$26  
**• ORIGINAL FIGURE RELEASE** [MattyCollector.com](http://MattyCollector.com) (November 15, 2015) • **RELEASE TYPE** Carded Figure



**WELL ARMED** While the vintage figure also came with a crossbow, the MOTUC Dragstor's crossbow was redesigned to look like it was made from an engine and exhaust pipes. This accessory could also be stored on Dragstor's back.



**WHIP IT GOOD** Dragstor's bladed whip accessory was a clever homage to the vintage figure's ripcord. The handle of the ripcord became the weapon's blade, and there were even ridges running along the length of the whip. While this accessory was made of a fairly pliable plastic, it could not be bent into any shape aside from the one it was molded in.



**SAME AS** Dragstor utilized the standard male torso (hidden beneath his non-removable armor), shoulders, biceps, and hands, along with Hordak's gloves. All other pieces appeared to be newly sculpted.

## TRIVIA

The following copy was written for Dragstor's sales page on [MattyCollector.com](#): "Get ready for a rough ride when this speed demon puts the pedal to the metal. His transformation into a vicious vehicle of vengeance has him all revved up and raring to go... and he's definitely not EPA\* approved. Dragstor comes with a cross bow with a hook attachment. (\*Ethereian Protection Agency.)"



Dragstor was the final figure from the vintage toyline's Wave 5 to be recreated for Masters of the Universe Classics. He was also the final Evil Horde figure from the vintage line to be released in MOTUC.

For unknown reasons, the MOTUC Dragstor's torso was black instead of blue like the vintage figure.

Pictured on Dragstor's cardback were "Buzz Saw" Hordak, Multi-Bot, Modulok, Leech, and the Horde Troopers.





# QUEEN GRAYSKULL

## Heroic Guardian of Power



**REAL NAME** Veena **BIO** After the death of her husband, Grayskull's widow took up the lonely duty of Guardian, residing in Grayskull's castle to watch over the secret Orb she helped create, containing the Power of the Universe. With the help of the Elders and her apprentice Sharella, she split He-Ro's sword in two, knowing that the united blade was the key to channeling the Power once again. While she watched over the Orb, Sharella became the Goddess, seeking out brave heroes to guard the twin blades, preventing them from being combined by the hands of evil. The Guardian of Grayskull went on to protect the castle throughout her life, occasionally tapping into the Orb of Power to protect it, as she did during the battles with the Fighting Foe Men. Shortly before her death, at an extremely old age, she located a new guardian to protect Castle Grayskull's secrets and passed on her role.

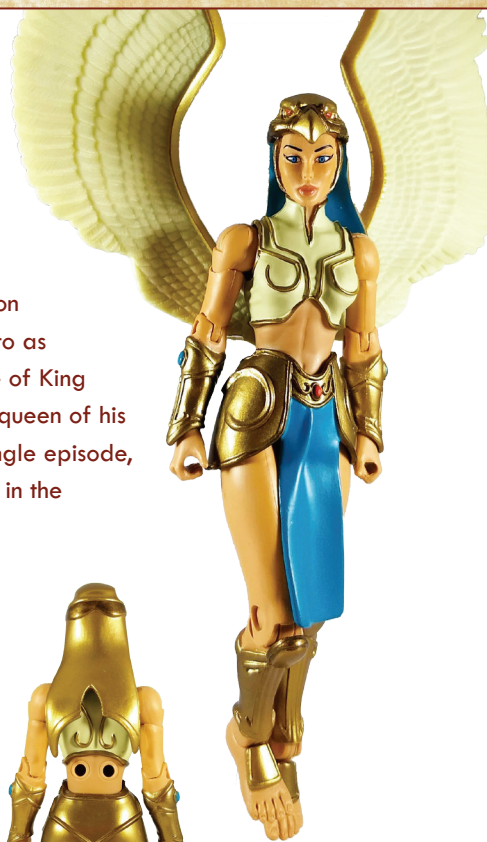


### CARTOON CORNER

Queen Grayskull was a character

originally created

for the 2002 MYP MOTU cartoon series, where she was referred to as Queen Veena. She was the wife of King Grayskull, and presumably the queen of his kingdom. She appeared in a single episode, titled "The Power of Grayskull," in the cartoon's second season.



### ACCESSORIES



### ALTERNATE VIEWS

Queen Grayskull utilized the standard female shoulders, biceps, hands, and upper legs. All other pieces were newly sculpted.

**MOTUC #192 • AFFILIATION** Preternian Heroic Warriors • **SUBSCRIPTION** 2015 Club 200x • **PRICE** \$26  
• **ORIGINAL FIGURE RELEASE** [MattyCollector.com](http://MattyCollector.com) (November 15, 2015) • **RELEASE TYPE** Carded Figure





**WELL ARMED** Queen Grayskull came with a single accessory, her staff, which bore a similar design to the staff used by the Sorceress in the 2002 MYP MOTU cartoon. In fact, much of Queen Grayskull's overall design was very similar to the Sorceress' Egyptian redesign for the cartoon reboot.

**THAT'S A WRAP** Queen Grayskull's removable sash was made from a very soft plastic.



## TAKING

**FLIGHT** Queen Grayskull's newly-sculpted wings attached to her lower back and were removable.



## TRIVIA

Queen Grayskull was the fifth of six figures released in Club 200x. She was also the subscription's only female.



Queen Veena's name had to be changed to Queen Grayskull for the action figure release due to active copyrights.

The following copy was written for Queen Grayskull's sales page on MattyCollector.com: "A man's home may be his castle... but Castle Grayskull is also home to a woman with tremendous power. This majestic monarch arrives to assume her rightful role in your collection as protector of the Orb. Queen Grayskull comes with a 200x-inspired staff and a wrap."

The Queen Grayskull prototype figure featured a staff covered in a fabric draping similar to her sash, but this was dropped before production.

Pictured on Queen Grayskull's cardback were the Goddess, Teela, the Sorceress, King Grayskull 2.0, and He-Man.





# POINT DREAD

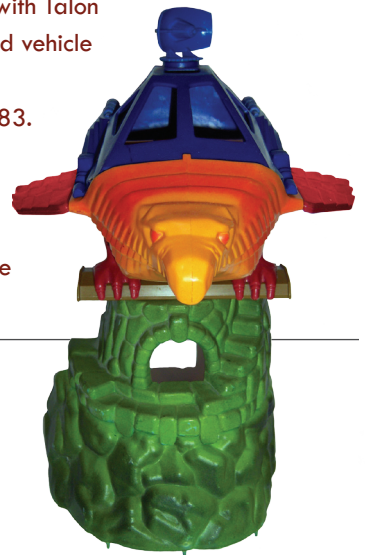
## & Talon Fighter



**POINT DREAD BIO** From the unyielding crags of barren moons to the verdant jungles of life-rich worlds, the mysterious citadel known as Point Dread has appeared and disappeared countless times in the chronicles of Scrollos. An outpost of unknown agents to the Gods from before even the time of the Star Harvest, Point Dread's appearance often forshadowed great change, and more often great doom for the people who beheld it. Point Dread's arrival once warned a young Master Sebrian of the coming invasion by the Space Mutants of Denebria. Appearing to have been grown from the rocks on which it stands, Point Dread always carried the winged Talon Fighter like a watchful sentinel on its peak. The outpost's advanced design provided the blueprint for Castle Grayskull itself when the castle's original architects found Point Dread on the dark cliffs of Eternia. The bond between Point Dread and the castle was so great that it often reappeared on Eternia, and it was even merged with one of its towers by the cunning wizard Skeletor.

**VINTAGE VAULT** The original Point Dread with Talon Fighter (right) was a combination playset and vehicle that was released as part of Wave 2 of the vintage Masters of the Universe series in 1983. The new Point Dread with Talon Fighter was the second playset (after Castle Grayskull) and the fourth vehicle released in Masters of the Universe Classics, and came packaged with an all-new Teela figure.

**WHAT'S IN THE BOX?!** Included with this release was a removable computer console, a new Teela figure with sword, shield, and alternate head, Point Dread playset/base, and the Talon Fighter vehicle.



**MOTUC #193A • AFFILIATION** The Heroic Warriors • **SUBSCRIPTION** N/A • **PRICE** \$125

• **ORIGINAL RELEASE** [MattyCollector.com](http://MattyCollector.com) (November 15, 2015) • **RELEASE TYPE** Boxed Playset/Vehicle & Figure



**CARPOOLING** The cockpit of the Talon Fighter was designed to fit two figures, but could actually fit three if two females were placed in the back seat. Additionally, the cockpit detailing was fully sculpted and painted where the vintage vehicle used stickers.



**TOPS** Just like the vintage toy, the top portion of Point Dread could be attached to the Castle Grayskull playset, allowing the Talon Fighter to perch on top of the ancient fortress.



**LOGGING IN** The vintage Point Dread's interior computer console was a card-board insert. For MOTUC, the computer console was given a plastic upgrade, complete with paint and sticker details.



**STICKER FUN** The set included three stickers to apply to the vehicle's dash: a targeted Beast Man screen, a traditional RADAR screen, and a screen with Orko and Cringer.



**ELBOW ROOM** There was roughly enough space in the interior of Point Dread for one or two figures to stand.

## TRIVIA



The following copy was written for the Point Dread & Talon Fighter's sales page on MattyCollector.com: "When He-Man feels the need for speed, he summons the Talon Fighter, and this awesome aerial transport vehicle finally lands in our lineup! Sculpted in amazing detail by the Four Horsemen, up to two MOTUC figures can fit inside the vehicle for a multitude of display options (figures with tails, wings or capes may not fit). The Talon Fighter comes with its own dedicated landing base, Point Dread, which can be either be displayed separately or attached to Castle Grayskull. This set also includes a new Teela figure that comes with both a regular head and an alternate 'helmet' head, plus a sword and shield."

The official bio for Point Dread ("Mysterious Cosmic Frontier Outpost") was revealed on He-Man.org on December 2, 2019, while the official bio for the Talon Fighter ("Legendary Fighting Vehicle") was revealed on August 24, 2020 (see page 415.)

When perched on top of Point Dread, the Talon Fighter "locked" in place. There was a small switch on the underside of the perch that released the lock to remove the vehicle.

The back of the box did not include a bio for the vehicle or Teela, but instead featured red line drawings of Castle Grayskull, the Wind Raider, six Heroic Warriors, six Evil Warriors, Battle Cat, Zoar, Gygor, Granamyr, and the Weapons Rack.





# TEELA

## Warrior Goddess



### ACCESSORIES



**BIO** From early childhood, Teela was trained by her adoptive father Duncan, who served King Randor as Man-At-Arms and General in charge of the kingdom's military forces. Raised alongside Prince Adam, Teela cared deeply for the prince and enjoyed his carefree humor, but was often frustrated by the fact that he lacked any sense of responsibility. This trait seemed to worsen as Adam grew older, vexing the no-nonsense Teela who saw glimpses of the true heroic spirit masked by Adam's behavior. With almost preternatural skill and determination, Teela climbed the ranks of the Eternian Royal Guard, gaining the respect of older guards such as the Qadian Havanar and the Repton Rubeusss, although the jealous Nolar Blak and Robert Cassius claimed that nepotism was at play. In addition to her abilities as a warrior, Teela was adept at piloting the Wind Raider and was the first to test her father's replicas of the ancient and legendary Talon Fighter. When Teela was only 18, King Randor named her Captain of the Royal Guard, making her the youngest Eternian to ever receive this distinction.



**CARTOON CORNER** The version of Teela that shipped with Point Dread and Talon Fighter was clearly based after the character's design in the Filmation

*He-Man and the Masters of the Universe* cartoon. Something went wrong in production, however, as collectors were quick to notice the figure's many shortcomings, especially her less-than-attractive face sculpt, leaving many to feel that this was the most disappointing figure in the entire line. Without outright acknowledging the figure's failures, Mattel announced that there was still the potential for another Filmation Teela figure in the toylines future.



**HEADS WILL ROLL** Teela came packaged with an alternate, helmeted head that featured a removable translucent visor. The sculpting on this head was arguably superior than the regular head sculpt.

**MOTUC #193B • AFFILIATION Heroic Warriors • SUBSCRIPTION N/A • PRICE \$125**  
**ORIGINAL FIGURE RELEASE** [MattyCollector.com](http://MattyCollector.com) (November 15, 2015) • **RELEASE TYPE** Boxed Playset/Vehicle & Figure



**< WELL ARMED** Teela's sword and shield were based on similar weapons that she used in the Filmation MOTU cartoon.

## TRIVIA

This was the first Teela figure released in MOTUC since Battleground Teela in June of 2011, more than four years earlier.



This version of Teela was the first figure in the MOTUC line to be shipped in a polybag.

Teela utilized the standard female shoulders, legs and hands, original Teela's boots and upper arms, and original She-Ra's gauntlets and feet. All other pieces were newly sculpted.

An official bio for this version of Teela — dubbed "Captain Teela: Heroic Captain of the Royal Guard" — was revealed on He-Man.org on January 13, 2020 (see *previous page*).

The Talon Fighter bio mentions Zodac leading He-Man to the vehicle "during a time of unspeakable danger." This is a reference to "The Power of Point Dread!" a book and record set published by Mattel in 1983.

Additionally, Skeletor piloting the Talon Fighter "on two deadly occasions" refers to the vintage Mattel mini-comic "The Power of Point Dread!" (1982) as well as a story from the German MOTU audio plays (1984).

**2.0 >** A proper Filmation Teela was later released as part of the Club Grayskull line in 2018. In addition to a better overall head sculpt, this figure featured the smoother detailing favored in the Club Grayskull line, more cartoon-accurate colors, and no waist swivel.



## COMPARISON

**TIME** Pictured, left to right, are the original MOTUC Teela, Point Dread Teela, and the Battleground Teela figures.



## TALON FIGHTER Legendary Fighting Vehicle



Even the volumes housed in the Celestial Library contain only fragments of information about the original Talon Fighter, linking its origins to Point Dread. According to Scrollos, the true Talon Fighter was the mightiest flying machine ever built, a creation of science and sorcery that mysteriously appeared with Point Dread during times of great turmoil. Furthermore, the ballads of Songster indicate that the true Talon Fighter could travel through space, time, and even into other dimensions. So legendary was the Talon Fighter that it became the inspiration for the Preternian replica constructed by Dawg-O-Tor, and for the Talon Fighter fleet built by Duncan the Man-At-Arms eons later. Few individuals have actually piloted

the original Talon Fighter. He-Man was first led to it by the enigmatic Zodac during a time of unspeakable danger.\* He-Man and Teela flew the vehicle several times after that, as did Skeletor on two deadly occasions. Remarkably, the fetid wretch Stinkor temporarily captured the true Talon Fighter while He-Man and She-Ra were on Primus, and nearly ruptured the fabric of reality before he was captured.

*This bio helps to explain and reconcile the different versions of the Talon Fighter as it has been depicted in different canons. \*Zodac leading He-Man to the Talon Fighter comes from the Mattel Book & Record story "Power of Point Dread" that came with the Talon Fighter & Point Dread toy in the 1980s.*



# HE-RO II

## Heroic Son of He-Man



### ACCESSORIES



**REAL NAME** Dare **BIO** After He-Man returned to Eternia following the apparent defeat of Skeletor, he at long last wed his childhood friend and sweetheart Teela. Together they ruled over a peaceful Eternia, free at last from the factions that had fought over it for so long. But in his distant dimensional prison, the Unnamed One re-amassed power. With the help of Evil-Lyn's son, he was released and struck out against guardians of the Sword of He. Dare, the teenage son of Adam and Teela, took his rightful place and claimed his father's sword, becoming the new He-Ro, named for the legendary Wizard Warrior of Preternia. Using the Sword of Power, He-Ro fought the Unnamed One, eventually slaying him with the very power he once sought to control.

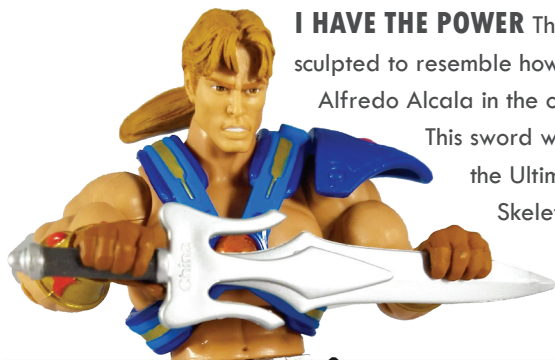
**ORIGINS** He-Ro was to be the titular character in an unproduced animated series *He-Ro: Son of He-Man and the Masters of the Universe*, which was pitched in 1996 as a sequel to the original *He-Man and the Masters of the Universe* cartoon. He-Ro was the alter ego of Dare, a feral child discovered by He-Man ten years after Prince Adam became king of Eternia. Dare was adopted by Adam and inherited the Sword of Power, after which he assumed He-Man's responsibilities by transforming himself into He-Ro. The series was never produced and the character did not

become an official part of canon until MOTUC, where he was given an action figure as well as a proper media appearance in one of the tie-in mini-comics.



**MOTUC #194 • AFFILIATION** Future Heroic Warriors • **SUBSCRIPTION** Club Eternia 2015 • **PRICE** \$26  
**• ORIGINAL FIGURE RELEASE** MattyCollector.com (December 15, 2015) • **RELEASE TYPE** Carded Figure





**I HAVE THE POWER** This Power Sword was sculpted to resemble how it was drawn by artist Alfredo Alcala in the original MOTU mini-comics.

This sword would appear again with the Ultimate Edition He-Man, Skeletor, and Faker figures.

**GUNS OUT** He-Ro II's gun was a newly sculpted piece and fit inside his removable holster.



**ARMORED UP** He-Ro II came with two sets of armor: one that was the vest from the Galactic Protector He-Man figure (in silver instead of gold), and a blue harness with an inset red orb made of translucent plastic.

## TRIVIA

The following copy was written for He-Ro II's sales page on MattyCollector.com: "The son also rises... he can't help it, it's in his blood. Don't doubt Dare... this offspring of Teela and He-Man doesn't hesitate to step into his role as the next guardian of the Sword of Power. He-Ro II comes with his sword and laser gun."



He-Ro II's ponytail was articulated.

Pictured on He-Ro II's cardback were Teela, King Grayskull 2.0, He-Man, Skeletor, and the Unnamed One.



## ALTERNATE VIEWS

He-Ro II utilized the standard male upper torso, shoulders, biceps, and upper legs, along with the standard He-Man boots.

**STORAGE SPACE** Both sets of armor featured a slot for storing the Power Sword.



**BONUS WEAPONS** Weapons Pak #1 (Ultimate Battleground Assortment), released in April of 2010, came with He-Man's sword, axe, and shield in blue. All three of these pieces matched well as bonus accessories for the He-Ro II figure.





# PRAHVUS

## Evil Master of Doom



### ACCESSORIES



**REAL NAME** Prahvus the Untamed **BIO** Released by Count Marzo from his magical prison, Prahvus the Untamed roamed throughout Eternia terrorizing the populace and causing havoc throughout the land. Marzo had intended to use Prahvus as a distraction, to divide Miro's troops during the Great Unrest. But thanks to the heroics of Prince Keldor, Prahvus was contained again inside of a magical lamp. Decades later, after Hordak returned to Eternia, two of his bumbling minions released the warlord again, but this time, he was quickly enslaved to the Horde Invaders by Hordak's chief witch. Prahvus uses his unstoppable strength and great magic to destroy any heroic warriors who get in his way!



### CARTOON CORNER

Prahvus was a character originally created for the 2002 MYP *He-Man and the Masters of the Universe* cartoon series. He appeared

in two episodes total; in the more memorable of the two, "Out of the Past," he faced off against — and was defeated by — the Sorceress as she defended a village of Paleezeans (Stinkor's race). Had the cartoon series continued, there were plans to make Prahvus a more predominant villain.



**WELL ARMED** While Prahvus did not carry any weapons in his cartoon appearances, his figure came armed with a club that was clearly designed to resemble the aircraft he piloted in the episode "Out of the Past."

**MOTUC #195 • AFFILIATION** None • **SUBSCRIPTION** 2015 Club 200x • **PRICE** \$26  
**• ORIGINAL FIGURE RELEASE** [MattyCollector.com](http://MattyCollector.com) (December 15, 2015) • **RELEASE TYPE** Carded Figure



**SAME AS** Prahvus utilized the standard male torso, left shoulder, biceps, upper legs, and feet, as well as Demo-Man's left hand.



**FASHIONISTA** Prahvus' loincloth and the interior of his cape features a triangular scaly texture. The back of his cape was smooth.

**RUB THREE TIMES** Prahvus' second accessory, a gold lamp, was neither referenced nor shown during his animated appearances, but was instead based on an idea introduced in the figure's bio.



## TRIVIA

Prahvus was the sixth of six figures (and the third of three villains) released in Club 200x.



The following copy was written for Prahvus' sales page on MattyCollector.com: "The Evil Master of Doom lives up his reputation as the warlord most likely to annihilate. He's not just bad, he's one of the biggest and baddest in all of Eternia! This 200x character comes with his mace and former residence, the magic lamp. (It's bigger on the inside.)"

Prahvus' cape, which was not removable, was attached to his right shoulder, not his back.

Unlike Zodak, Prahvus' tattoos did not glow in the dark, and unlike most of the males in this line, Prahvus lacked a swivel at the top of his boots.

Pictured on Prahvus' cardback were Hordak, the Sorceress, Teela, Chief Carnivus, and King Chooblah.





# LASER POWER HE-MAN

## Heroic Master of Light Energy



**REAL NAME** Adam of the House of Randor **BIO** In the midst of their final battle with Horde Prime, He-Man and Skeletor simultaneously grabbed the Vortex Key, transporting them to Trolla. Finding himself on a world turned upside down, He-Man allied himself with the remaining Defenders of Trolla while Skeletor took command of the Unnamed One's Revenge Squad, which was responsible for decimating much of the planet. Eventually, He-Man and Skeletor met on the Jaw Bridge of the great Temple of Power. Though both were enhanced by the Star Tree's power and the Aura of the Gods, it was He-Man who became the ultimate victor, using the Sword of He to separate Keldor from Demo-Man, seemingly ending the threat of Skeletor forever.



**VINTAGE VAULT** The vintage Masters of the Universe toyline's seventh and final wave consisted of only two figures: Laser Power He-Man and Laser Light Skeletor, both of which saw a limited release in Europe in 1988, making them extremely rare. Both figures had battery-powered light-up action features. Laser Power He-Man came with a yellow power sword, permanently attached to his backpack, that glowed yellow.



**SAME AS** He-Man utilized the standard male torso, shoulders, biceps, and upper legs. Like the vintage action figure, he was given an all-new head sculpt, which was partially inspired by Dolph Lundgren's portrayal of the character in the live action *Masters of the Universe* movie.

### ACCESSORIES



**WELL ARMED** He-Man's shoulder armor, forearm armor and battery pack were separate pieces and could be removed. His chest armor was not removable.

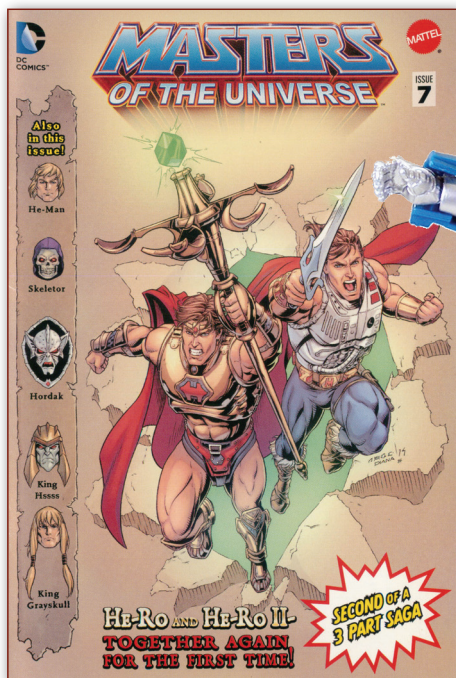
**MOTUC #196A • AFFILIATION** Heroic Warriors • **SUBSCRIPTION** Club Eternia 2015 • **PRICE** \$60  
• **ORIGINAL FIGURE RELEASE** [MattyCollector.com](http://MattyCollector.com) (December 15, 2015) • **RELEASE TYPE** Boxed 2-Pack





**LIGHT UP MY LIFE** He-Man's sword had a cord that ran from the hilt to the backpack where it was permanently attached. The power button was on the top of the pack; when pressed, the sword lit up near the hilt and stayed illuminated for about ten seconds. By holding down the power button for a second or two, the light would pulsate and flash like the sword was powering up.

**STORAGE SPACE** He-Man's sword could be stored on the side of his backpack.



**THE SAGA CONTINUES** The Laser Power He-Man/Laser Light Skeletor two-pack included the final two mini-comics produced for Masters of the Universe Classics. Issue #7, titled "The Fall of Eternia Part Two: The Trouble

with Time Travel," featured He-Ro and He-Ro II on the cover. For a closer look at this comic, see page 673.



## TRIVIA



The following copy was written for Laser Power He-Man/Laser Light Skeletor's sales page on MattyCollector.com: "These figures shed a little more light on the ongoing battle between He-Man and Skeletor. The classic characters from the vintage line have been newly sculpted with features that light up when a power button is pushed. Laser Power He-Man arrives with a Power Sword that becomes illuminated, and can either be held or stored in his power pack. Laser Light Skeletor has glowing eyes and right forearm, and a translucent Havoc Staff that can be held or stored. This set also includes issues #7 and #8 of the mini comic series."

He-Man and Skeletor's light-up features were powered via button cell batteries (AG13, LR44).

With the release of this two pack, Mattel had finally succeeded in taking every action figure from the vintage MOTU toyline and recreating them in MOTUC (not to mention recreating the Princess of Power line sans three She-Ra and Catra variants). With this mission accomplished, the future of Masters of the Universe Classics in 2016 and beyond was a bit of a mystery, as there was no longer a clear "road map" of how the line should continue.

Pictured on Laser Light Skeletor/Laser Power He-Man's cardback were the Spirit of King Grayskull, Rotar, Twistoid, Blast Attak, and Galactic Protector She-Ra.



GALLERY



# LASER LIGHT SKELETOR

## Evil Master of Light Energy



**REAL NAME** Keldor of the Tri-Solar System **BIO** After taking command of the Unnamed One's Revenge Squad, Skeletor led his all new group of Evil Warriors against the Trollan's defensive stronghold. Breaking into the Temple of Power using Horde Prime's Vortex Key, Skeletor absorbed ultimate power from the Star Tree, gaining his Laser Light abilities. Preparing to flee, Skeletor was confronted by his old enemy He-Man on the Jaw Bridge Gate. In their climatic final duel, Skeletor was defeated when He-Man used the Power of Grayskull to separate Keldor from the demon that kept him alive. With a clear mind, in what he thought was his dying breath, Keldor gave his nephew the Vortex Key asking him to protect Eternia as the true ruler and heir to the throne.

**VINTAGE VAULT** The vintage Laser Light Skeletor featured light-up eyes and right hand as well as a removable cloth purple cape and hood, making it the only vintage Skeletor figure with a cape.



**SAME AS** Laser Light Skeletor utilized the shoulders, biceps, upper legs, and feet from Intergalactic Skeletor. All of his other pieces, including his Havoc Staff, were newly sculpted.



### ACCESSORIES



**WELL STAFFED** Skeletor's Havoc Staff was made from semi-translucent red plastic. Light from Skeletor's right hand would cause the staff to glow.

**MOTUC #196B • AFFILIATION** Evil Warriors • **SUBSCRIPTION** Club Eternia 2015 • **PRICE** \$60  
• **ORIGINAL FIGURE RELEASE** MattyCollector.com (December 15, 2015) • **RELEASE TYPE** Boxed 2-Pack





**HATS OFF** Skeletor's hood was removable, revealing a grotesque new head sculpt with circuitry on the back of his skull.

**BRIGHT EYES** With the push of a button, Skeletor's eyes and right hand (which was made of translucent red plastic) lit up. Like Laser Power He-Man, holding down the power button for a second or two would cause the light to pulsate and flash.



**THE SAGA CONCLUDES** Mini-comic Issue #8, titled "The Fall of Eternia Part Three: The Third Ultimate Battleground!", featured Gorpo vs. Dare (He-Ro II) on the cover. For a closer look at this comic, see page 689.

**PAY THE PRICE** While the Flying Fists He-Man/Terror Claws Skeletor 2-pack, released just two months prior, had cost \$52, Laser Power He-Man/Laser Light Skeletor retailed for \$60 because of the electronics involved.



## TRIVIA

Laser Light Skeletor's head could not be removed. Additionally, he lacked the right bicep swivel, elbow hinge, and ab crunch that most MOTUC figures had.

All of these features were dropped due to the figure's internal wiring. He did maintain a swivel at his right wrist.

Skeletor's cape and battery pack could not be removed.

This is the only MOTUC Skeletor figure without purple boots/shin guards.





# LORD MASQUE

## Evil Servant of Shokoti



**REAL NAME** Masque **BIO** The evil shape-shifting wizard Lord Masque spent centuries in the Sands of Time searching for the lost House of Darkness, the enchanted prison of his mistress and benefactor Shokoti. With his dark powers he finally located her temple and raised it from the sands, but a wandering nomad saw it and alerted the Masters of the Universe. Masque recruited a tribe of desert-dwelling Reptile Men and the mercenary Trap Jaw to prevent the Masters and the royal archeologist Melaktha from reaching the temple before it could be opened, but He-Man thwarted his efforts and defeated him with help from Orko. More of an evil shadow than a man, Masque can transform into dark smoke to make his escape. He taught Count Marzo, and his power comes from his demon mask, which he stole long ago from the wizard Eldor.



### CARTOON CORNER

Lord Masque (or simply "Masque," as he was called in his single cartoon appearance)

was a character

created for the Filmation *He-Man and the Masters of the Universe* cartoon series, appearing in a single episode titled "House of Shokoti, Part One." He was reduced to billowing smoke and a pile of clothes when Orko successfully removed his mask.



### ACCESSORIES



**MOTUC #197 • AFFILIATION** None • **SUBSCRIPTION** 2016 Collectors Choice • **PRICE** \$24  
**• ORIGINAL FIGURE RELEASE** [MattyCollector.com](http://MattyCollector.com) (January 15, 2016) • **RELEASE TYPE** Carded Figure



**WELL ARMED** The sword and shield included with Lord Masque were intended for use with the Galactic Protector He-Man figure, and were based upon the weapons released with the Thunder Punch He-Man figure from the 1990 “He-Man” toyline.



**GOING GREEN** Both the sword and the shield were made from semi-translucent green plastic with silver paint detailing.



**SAME AS** Lord Masque utilized the standard male torso, shoulders, biceps, and hands, along with Hordak’s gloves, Skeletor’s boot tops, and Keldor’s feet.

**PARTNERS IN CRIME** Shokoti, who also made her debut in the “House of Shokoti” 2-parter and was referenced in Lord Masque’s bio, was released in MOTUC in August of 2013. Mattel considered including another one of Shokoti’s “pets” (a Darkling) with Lord Masque, but it was cut for budgetary reasons.



## TRIVIA

2016 saw Mattel taking a new approach to the MOTUC line. The company introduced two bi-monthly subscriptions, one of which was Collectors Choice, which would focus on the most fan-demanded characters not yet released in MOTUC. Collectors Choice saw its first release with Lord Masque in January. The sub would release a total of six subscription figures, one exclusive figure, one oversized figure, and one beast.



The back of Lord Masque’s packaging did not contain a bio for the character. His official bio, the bulk of which was based on Masque’s single cartoon appearance, was finally revealed on-line at He-Man.org on February 12, 2018. The idea of Masque having interaction with Count Marzo came from a blurb on MattyCollector’s sale page for Lord Masque, while the demon mask belonging to Eldor was inspired by its presence on a shelf in Eldor’s cottage in MOTUC mini-comic issue #7 (“The Fall of Eternia Part Two: The Trouble With Time Travel”).

Pictured on Lord Masque’s cardback were the Sorceress, Orko, He-Man, Trap Jaw, and Shokoti.





# Club Grayskull HE-MAN



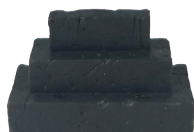
**CARTOON CORNER** The Most Powerful Man in the Universe was released here in arguably his most recognizable design. While he did utilize the MOTUC

line's standard male torso, shoulders, biceps, and upper legs, he was given new forearms, shorts, harness and boots that more closely resembled his clothing from the Filmation *He-Man and the Masters of the Universe* cartoon series, as well as his iconic pageboy haircut. He was also given hinge-and-swivel wrists, allowing him to hold aloft his magic sword in his classic pose.



**WELL ARMED** He-Man came with his Power Sword, which was sculpted to resemble its design in the Filmation MOTU cartoon. A Filmation-inspired Power Sword had been previously released with the Flogg figure, but this sword was newly sculpted and was not simply a re-release of the existing Filmation sword.

## ACCESSORIES



**MOTUC #198 • AFFILIATION** Heroic Warriors • **SUBSCRIPTION** 2016 Club Grayskull • **PRICE** \$20  
• **ORIGINAL FIGURE RELEASE** [MattyCollector.com](http://MattyCollector.com) (January 15, 2016) • **RELEASE TYPE** Boxed Figure





## ALTERNATE VIEWS

He-Man's chest armor was removable. He utilized the standard MOTUC male shoulders, biceps, upper torso, and legs.

**STORAGE SPACE** He-Man's Power Sword could be stored in the sheath on his back. The sheath itself could be rotated.



**STONE COLD** He-Man's second accessory was a stone block (colored to look like a piece of Castle Grayskull) that could hold and display two swords.



**PACKAGING** Figures in the Club Grayskull line came packaged in a window box posed inside the open mouth of Castle Grayskull (below, right). This box shipped inside a slipcover (below, left) with a similar illustration of Grayskull. Unlike the previous MOTUC figures, which came on a carded bubble, Club Grayskull figures could be resealed in their package after being opened. The back of the CG boxes (above right) did not contain a bio or images of other figures in the line. Instead, there was an illustration of the included character (here, He-Man was posed in front of Castle Grayskull) and copy that gave a brief overview of the history of the Filmmation MOTU cartoon series and the purpose of the Club Grayskull line.



## TRIVIA



Club Grayskull was the second of two bi-monthly subscriptions offered by Mattel in 2016. Club Grayskull focused on re-releases of MOTUC characters sculpted to look like their designs in the classic Filmmation MOTU cartoon. The Club Grayskull line utilized existing MOTUC parts while also incorporating new pieces that followed the cartoon's more streamlined, less-detailed style. The paint applications were also more simplified and basic. He-Man was the first figure in the subscription, released in February of 2016. The sub would release a total of six subscription figures and one subscription exclusive figure.

The following copy was written for He-Man's sales page on MattyCollector.com: "His story is legend! The son of King Randor and Queen Marlena, Prince Adam raises his half of the Power Sword to become He-Man, the Most Powerful Man in the Universe! This He-Man figure pays homage to the popular Filmmation animated series in 6" scale and comes with He-Man's Power Sword and signature hairstyle."





# VULTAK

## Evil Flying Zookeeper



**REAL NAME** Vultak **BIO** Vultak is the sadistic keeper of the Evil Horde zoo. A birdlike creature with large feathered wings, Vultak delights in capturing unique beasts for the bizarre menagerie of Hordak. In addition to his innate ability to fly, Vultak possesses an amulet which enables him to transform into an all-consuming shadow. In this form, he envelops and seizes unwary creatures for his master's zoo. Vultak once led a major Horde air strike on Eternia. He and Stratos became mortal enemies after Vultak slew many Avonian warriors during the infamous Battle of Xarkoran. A grimly determined Stratos subsequently defeated Vultak in one-on-one aerial combat and sent the villain careening out of the sky. Although Vultak survived the encounter, he seethes with a desire for revenge. As a means to this end, he secretly seeks the components of the dreaded Sunbird weapon which he intends to use against Avion.



### CARTOON CORNER

Vultak was a character created for the

Filmation *She-Ra: Princess of Power* cartoon series, appearing in two episodes ("Zoo Story" and "Above it All"), where he was portrayed as a member of the Evil Horde and served as Hordak's zookeeper.



### ACCESSORIES



**MOTUC #199 • AFFILIATION** The Evil Horde • **SUBSCRIPTION** 2016 Collectors Choice • **PRICE** \$24  
• **ORIGINAL FIGURE RELEASE** [MattyCollector.com](http://MattyCollector.com) (March 15, 2016) • **RELEASE TYPE** Carded Figure





**WING MAN** Vultak utilized the same DC Universe Classics Hawkman wing sculpt that was also used for Angella.

## TRIVIA

The back of Vultak's packaging did not contain a bio for the character. His official bio was finally revealed on-line at He-Man.org on February 26, 2018.



In the bio, Vultak's enmity for Stratos, the fact that he slew many Avionians, and their aerial battle are all based on the DC Comics series *He-Man: The Eternity War* issue 3 (Feb. 2015). Stratos was also going to appear in the Filmation POP cartoon and fight Vultak, but that episode never made it to production.

Removing Vultak's armor revealed a gray chest (matching his arms and legs) over a black ab piece. His wings attached to the back of his armor, meaning that they could be removed from the figure (unlike Angella's wings, which were permanently attached to the figure).

Pictured on Vultak's cardback were Bow, Mantenna, Grizzlor, Horde Trooper, and She-Ra.



**DOG DAYS** Vultak's first accessory was the leash he used on

Kowl in one of his cartoon appearances. The collar of the leash fit around Kowl's waist or even the necks of full-sized figures.

**WELL ARMED** Even though he did not carry a weapon in his two cartoon appearances, the Vultak figure was given its own uniquely designed Horde crossbow.



## ALTERNATE VIEWS

Vultak utilized the standard male upper torso, shoulders, biceps, hands, furry shorts, and upper legs. His head, armor, forearms, boots, and feet were newly sculpted.





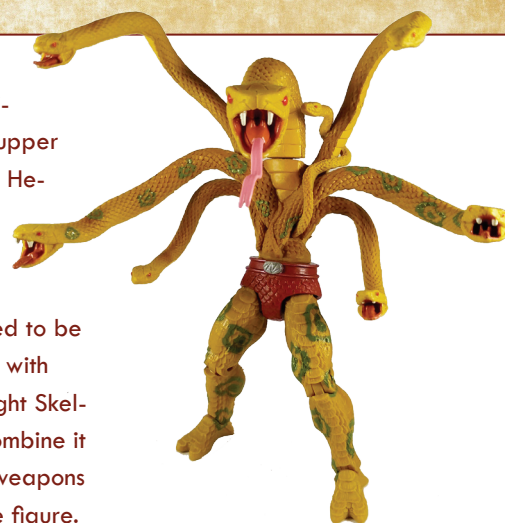
# SERPENTINE KING HSSSS

## Evil Disguised Leader of the Snake Men



**REAL NAME** Hssss of the Viper House **BIO** During his exile in the Void, King Hssss led the Snake Men in profane devotional rituals. Using the Staff of Ka, Hssss invoked the combined power of his evil deities to transform himself into a serpentine demigod. Fearing that Hssss would breach the confines of the Void, the Council of Elders called up He-Ra, protector of the Sword of Power and granddaughter of both King Grayskull and He-Ro, to retrieve the Staff of Ka from the dreaded Void. Cleverly avoiding battle in that murky realm, He-Ra outwitted the serpentine King Hssss and stole the Staff from him. He-Ra returned the Staff of Ka to Eternia, where it eventually fell into obscurity. Deprived of the Staff, Hssss' few strands of human DNA slowly resurfaced and returned his appearance to a normal, albeit slightly altered version of his human form.

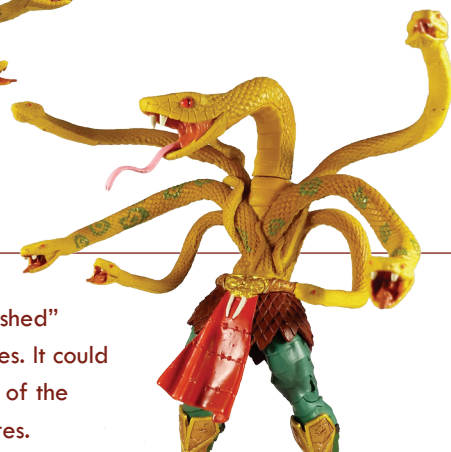
**BACKSTORY** This “unleashed” version of King Hssss was originally supposed to ship (as an upper torso only) in the Snake Armor He-Man/Battle Armor King Hssss 2-pack, but was dropped due to lack of space in the packaging. It was then intended to be included as a bonus accessory with Laser Power He-Man/Laser Light Skel-etor until Mattel decided to combine it with existing body parts and weapons and release it as a standalone figure.



**BENDY** Internal wiring allowed for the six longest snake “arms” to be bent into multiple poses.



**TOPS** The upper torso of this figure was larger than the previous “unleashed” Hssss torso and featured more snakes. It could be combined with the legs of either of the previously-released King Hssss figures.



### ACCESSORIES



**MOTUC #200 • AFFILIATION** The Snakemen • **SUBSCRIPTION N/A • PRICE \$20**  
**• ORIGINAL FIGURE RELEASE** [MattyCollector.com](http://MattyCollector.com) (March 15, 2016) • **RELEASE TYPE** Carded Figure





**SAME AS** Serpentine King Hssss utilized the existing Rattlor legs (which actually debuted in the Snake Men 2-pack) and the original King Hssss shorts.

**WELL-ARMED** The sword, shield, mace, and spear were all previously released in the Snake Men 2-pack, but this time they were given a more metallic appearance with green accents.



**HEADS WILL ROLL** This alternate head sculpt was a repainted head from the Snakemen 2-pack and could be used with either of the previously-released King Hssss figures. It was painted to depict King Hssss mid-transformation.

## TRIVIA

The following copy was written for Serpentine King Hssss' sales page on MattyCollector.com: "The hideous head of the Viper house is back, and this time he's showing his true nature! This figure features a rotating torso with multiple bendable snakes and a snake head that rotates. He also comes with an alternate head, shield, spear, sword, and mace that can all be used with any existing King Hssss figure. In addition, the entire torso is removable and can be interchanged with any other King Hssss torso to create numerous display optionssss."



This figure retailed for \$20 when most MOTUC figures were retailing for \$28.

The bio on the back of Serpentine King Hssss' figure card was identical to the bio from the original King Hssss figure; the bio featured on the previous page is his updated official bio as revealed on-line at He-Man.org on March 12, 2018.

Pictured on Serpentine King Hssss' cardback were King Grayskull 2.0, Zodak, Hordak, and Skeletor.





# ANTI-ETERNIA HE-MAN

## Most Evil Man in the Universe



**REAL NAME** Prince Adam of Anti-Eternia (Lord Mada of Hellskull) **BIO** Anti-Eternia He-Man is the overlord of Anti-Eternia, a twisted mirror inversion of Eternia where Prince Adam invoked the infernal Power of Hellskull and overthrew the planet. The menacing gaze of Anti He-Man fell upon Eternia when he traversed an interdimensional gateway created by the World Converter of Skeletor. Immensely powerful, but thoroughly evil, Anti He-Man threw Skeletor out of Snake Mountain and then arrogantly challenged He-Man to combat. Their battle ended when Skeletor and Man-At-Arms joined forces to dismantle the World Converter, sending Anti He-Man back to his realm. The fiend returned during the reign of King He-Man and challenged King He-Man once more with the intent of enslaving him back on Anti-Eternia. However, during the battle, the recently reactivated Faker summarily attacked both combatants. Almost evenly matched and with no end of the battle in sight, Anti He-Man saw an opportunity to instead incorporate Faker into his evil schemes and pulled Faker through the interdimensional vortex back to Anti-Eternia.

**HUMBLE BEGINNINGS** Anti-Eternia He-Man made his debut in a German audio play titled "Anti-Eternia" that was released on cassette tape in 1985. As an audio story only, the character was given no visual reference. For Masters of the Universe Classics, the character was envisioned a negative version of He-Man, a black figure with flashes of red. Anti-Eternia He-Man was released as a "chase" figure in 2016 (like the Spirit of Hordak before him), popping up randomly on MattyCollector.com with a limited window of opportunity for ordering.



### ACCESSORIES



GALLERY



**MOTUC #201 • AFFILIATION** None • **SUBSCRIPTION** N/A • **PRICE** \$30

• **ORIGINAL FIGURE RELEASE** MattyCollector.com (April 2016) • **RELEASE TYPE** Carded Chase Figure





**WELL ARMED** The figure came armed with five accessories, all of them repaints of previously-released weapons. The first was a black version of the Alcala-designed Power Sword, which was originally released with He-Ro II.

**SHIELD ME** This shield, which was designed after the crest on the door of Castle Grayskull, was originally released with Castle Grayskullman.



**AXE TO GRIND** The figure also came with a black version of the axe originally released with King Grayskull/He-Man.

**SHIELD ME MORE** Anti-Eternia He-Man also came with a red/black version of the King Grayskull/He-Man shield.



**I HAVE THE POWER** The Power Sword, making its 21st appearance in MOTUC, was included here in black.

## ALTERNATE VIEWS

Anti-Eternia He-Man was of course comprised completely of existing He-Man parts. Various shades of red were used on the figure, as well as varying shiny or matte black paint and plastic.



## TRIVIA

The following copy was written for Anti-Eternia He-Man's sales page on [MattyCollector.com](http://MattyCollector.com): "He-Man? Nope, he isn't! This almost doppelganger is the ruler of a dark mirror world called Anti-Eternia. Summoned by Skeletor via his World Converter, the evil interloper might just be the most dangerous threat to Eternia yet. Anti-Eternia He-Man comes with his evil power sword, shield, battle axe, and an additional sword and shield set."



Anti-Eternia He-Man was the only figure in the entire Masters of the Universe Classics line to be given its own unique packaging, eschewing the standard green rock motif.

The figure's official bio was revealed on [He-Man.org](http://He-Man.org) on March 26, 2018. The bio references to the World Converter and the story of how Anti He-Man challenged He-Man comes from the 80's German Audio Play "Anti-Eternia."

Shown on the figure's cardback were Skeletor, Battle Cat, He-Man, Orko, and Man-At-Arms.





# Club Grayskull TRAP JAW



**CARTOON CORNER** Mattel avoided the obvious choice of Skeletor when they opted to release Trap Jaw as the second figure (and first villain) in the Club

Grayskull line. Trap Jaw utilized the MOTUC standard male left shoulder, left bicep, and Club Grayskull He-Man's furry shorts, left forearm and left hand. All of his other pieces were newly sculpted to make the character more closely resemble his design in the Filimation *He-Man and the Masters of the Universe* cartoon series.



**SAY "AHHHH"** Like the original MOTUC Trap Jaw figure, the Club Grayskull Trap Jaw had an articulated jaw. It was not spring-loaded like the vintage figure.



## ACCESSORIES



**SHOO FLY** Trap Jaw's fly swatter attachment only made one brief appearance in the animated series, and he never actually used it.



**MOTUC #202 • AFFILIATION** Evil Warriors • **SUBSCRIPTION** 2016 Club Grayskull • **PRICE** \$20  
• **ORIGINAL FIGURE RELEASE** [MattyCollector.com](http://MattyCollector.com) (April 15, 2016) • **RELEASE TYPE** Boxed Figure



**GUNS OUT** Of all of Trap Jaw's attachments, this one, the Lasertron, made the most appearances in the animated series. Trap Jaw could use it in various ways, including as a freeze ray, a shrink ray, or (most frequently) just a regular laser gun.



**OPEN FIRE** This attachment, called an Energy Bow, only appeared one time in the animated series.

**PLUG AND PLAY** Trap Jaw's arm was compatible with weapon attachments released earlier in the MOTUC line, such as those that came with Roboto, Hurricane Hordak, and the original Trap Jaw figure.



**PACKAGING** Trap Jaw came in the same window box as the Club Grayskull He-Man figure, posed inside the open mouth of Castle Grayskull. The back of Trap Jaw's box featured an illustration of the villain posed in front of Snake Mountain. The copy at the bottom, giving a brief overview of the history of the *He-Man and the Masters of the Universe* animated series and the purpose of the Club Grayskull line, was identical to the copy on He-Man's box.

## TRIVIA

The following copy was written for Trap Jaw's sales page on MattyCollector.com:



"This cyborg warrior is not known for his biting humor... but he is known for biting. The unhinged henchman to Skeletor will chomp down on anything that gets in his way! This first-time Filmation-style figure pays homage to the animated series in 6" scale. Trap Jaw features a hinged jaw and mechanical arm with three accessories that are swappable mid-arm, including his laser rifle, laser bow, and fly swatter."

This Trap Jaw figure was not quite screen-accurate. In the cartoon, his weapons attached near the shoulder, whereas on the figure, they attached closer to where the elbow would be.

Trap Jaw's right shoulder armor was not removable, but was molded as part of the figure's torso piece.

Like Club Grayskull He-Man, Trap Jaw had the hinge-and-swivel wrist and ankle tilts that were not standard in the general MOTUC line.





# DARIUS

## Leader of the Galactic Protectors

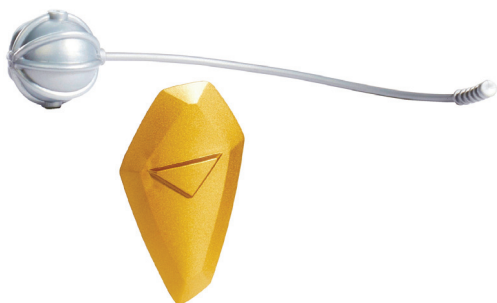


**REAL NAME** Darius **BIO** Veteran of the Chemical Wars and acclaimed technician from the planet Krayk, Darius was the leader of the Galactic Protectors in the Tri-Solar System and was charged by the Galactic Council with guarding the peaceful planet Primus from invasion by Flogg and the Horde Goon Squad of Denebria. Darius became the Weapons Master of Primus and designed the Starship Eternia with its advanced transforming capabilities. At the request of Master Sebrian, Darius sent Hydron and Flipshot in the Starship Eternia to the planet of its namesake to find the Twins of Power, prophesied to defeat the Evil Horde. Darius at first doubted the prophecy, but He-Man and She-Ra impressed him with their power and honor. After he was seriously injured in the Battle of Fetra IV, Darius passed his command to He-Man and She-Ra for a final assault on Horde World.

**HUMBLE BEGINNINGS** Darius was a character originally created for the 1990 *New Adventures of He-Man* cartoon series. He would have served as the leader of the Galactic Protectors, have his own action figure in the line, and likely play a prominent role in the cartoon. However, the character was dropped from the series bible and his action figure (right) was never released. With the exception of some overseas comics, Darius barely had a role in *New Adventures*.



### ACCESSORIES



**HATS OFF** Darius' helmet was removable, revealing a full head of hair (and a vaguely Fisto-esque head sculpt) underneath. It appeared that Darius' planned vintage action figure would have featured a removable helmet as well, along with a fabric cape.



**CAPELESS CRUSADER** Darius' cape was a separate piece from his armor and was removable.



**MOTUC #203 • AFFILIATION** Galactic Protectors • **SUBSCRIPTION** Collectors Choice 2016 • **PRICE** \$24  
• **ORIGINAL FIGURE RELEASE** [MattyCollector.com](http://MattyCollector.com) (May 15, 2016) • **RELEASE TYPE** Carded Figure



### ALTERNATE VIEWS

Darius utilized Man-E-Faces' shoulders, the standard male upper torso, and Bow's boot tops. His head, biceps, bracers, hands, shorts, and upper legs all appeared to be newly-sculpted pieces.



### WELL ARMED

Darius's mace was based on a similar weapon that was planned for release with his vintage action figure. One of the reasons his vintage action figure was never produced was due to the fact that the engineers at Mattel were never able to get his action feature gimmick, which would have been tied to the mace accessory, to work properly.



**SHIELD ME** Darius' other accessory was this shield, which appeared to take its design cues from the shield that came with the Battle Punch He-Man figure from the 1990 "He-Man" toyline.



### TRIVIA

The following copy was written for Darius' sales page on MattyCollector.com: "Darius is dedicated to protecting the planet Primus. As leader of the Galactic Council, he sends the Starship Eternia to traverse space and time, through the Laser Gate and toward a fated collaboration with the power twins! This first-time figure comes with his energy mace, shield, and removable cape."



Darius' official bio was revealed on-line at He-Man.org on April 9, 2018. His leadership of the Galactic Defenders was established in the MOTU German Ehapa comics, while his role in designing the Starship Eternia is suggested in the MOTU German Audio plays. The Battle of Fetra IV was referenced in issue 5 of the MOTUC mini-comics, where it was said to be the setting of huge casualties for the Galactic Protectors. Darius being injured in the battle helps explain his absence from the action in the rest of the mini comics despite the use of the Starship Eternia.

Pictured on Darius' cardback were Hydron, Flogg, He-Man, and Skeletor.





# GRANAMYR

## Great Dragon Lord of Darksmoke



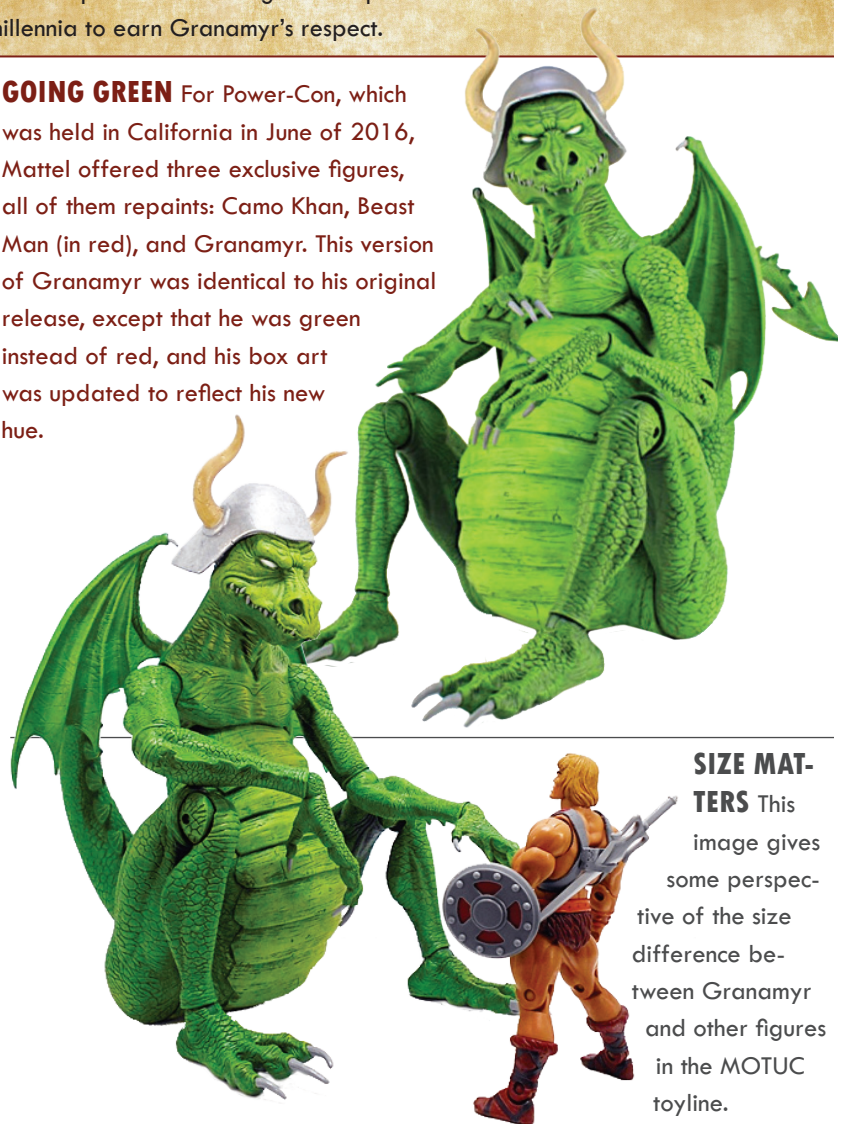
**REAL NAME** Granamyr the Great **BIO** As the intimidating Lord of Darksmoke, Granamyr possessed great size, power, and wisdom long before the rise of Grayskull. When the fear-mongering wizard Nazghal had humans steal from Dragon Tower the Gem of Magoo which would enhance the strength of those who are pure in heart, Granamyr declared all humans to be enemies of Darksmoke. Three hundred years later Eldor and He-Ro defeated Nazghal and returned the Gem to Granamyr as a peace offering on behalf of King Grayskull. Granamyr accepted their gesture and later blessed He-Ro with the Gem to wield in his magic staff. Over the centuries Granamyr's green hide gradually turned red, but his disillusionment with humans persisted until the champion He-Man sought his help and became the first human in five millennia to earn Granamyr's respect.

**GOING GREEN** For Power-Con, which was held in California in June of 2016, Mattel offered three exclusive figures, all of them repaints: Camo Khan, Beast Man (in red), and Granamyr. This version of Granamyr was identical to his original release, except that he was green instead of red, and his box art was updated to reflect his new hue.



### ACCESSORIES

NONE



**SIZE MATTERS** This image gives some perspective of the size difference between Granamyr and other figures in the MOTUC toyline.

**MOTUC #204 • AFFILIATION** None • **SUBSCRIPTION** N/A • **PRICE** \$100  
**• ORIGINAL FIGURE RELEASE** Power-Con (June 4-6, 2016) • **RELEASE TYPE** Boxed Figure





**JUMPING OFF THE PAGE** This version of Granamyr was based on his appearance in the vintage mini-comic “Dragon’s Gift” (which was a retelling of the Filmation MOTU cartoon episode of the same name). In this comic, Granamyr was colored green, unlike his all-red appearances in either of the Filmation cartoon series.



## TRIVIA

Mattel opted to write a new bio for this version of Granamyr rather than simply reusing the bio from the figure’s original release. This new bio gave an explanation for Granamyr’s change in color.



The tagline on the front of Granamyr’s box referred to him as the “Great Dragon Lord of Darksmoke,” but the back of the box called him the “Great Magic-Wielding Dragon,” which was the tagline used on his original release.

Just like the original version of this figure, Granamyr was packaged unassembled. Assembly instructions were included in the box. Many collectors reported difficulty in getting the figure’s torso to snap into place.

While the original red Granamyr had retailed for \$80, the Power-Con exclusive version cost \$100.

There were no other figures featured on the back of Granamyr’s box. The original Granamyr’s box had featured Skeletor, He-Man, Stratos, Teela, and Draego-Man.

## COMPARISON

### TIME Green

Granamyr is shown here alongside his red predecessor.



**SOME ASSEMBLY REQUIRED** Unassembled, Granamyr consisted of ten pieces: tail, chest/upper torso, belly/lower torso, two wings, two arms, two legs, and head.





# BEAST MAN

## Savage Blood-Red Henchman



### ACCESSORIES



**REAL NAME** Raquill Rqazz **BIO** Even among the ape-like beastmen of the Vine Jungle, Raquill Rqazz was a savage brute who hunted for sport and killed his own kind. An outcast stripped of his name, he made the Berserker Islands his home for many years. While still relatively young with a pelt as blood-red as his appetite, he fought the wandering alchemist Keldor, but the two became allies when they were forced to fight their way through the honor guard of King Trinok. Out of fear, Beast Man swore allegiance to Keldor and remained both fearful and loyal to him when he became Skeletor. Over time, Beast man's fur became orange, but his savage blood lust never diminished. His terrible fangs and ferocious claws make him a powerful adversary for the Masters of the Universe.



**FROM PAGE TO PLASTIC** This version of Beast Man, which was offered as an exclusive at Power-Con in June of 2016, was repainted red to more closely resemble his appearance in the early vintage mini-comics.

**WHIP IT GOOD** No version of Beast Man is complete without his signature whip. Here, the original figure's black whip was re-cast in red plastic. The whip could be gripped in the figure's left hand.



**MOTUC #205 • AFFILIATION Evil Warriors • SUBSCRIPTION N/A • PRICE \$45**  
**• ORIGINAL FIGURE RELEASE Power-Con (June 4-6, 2016) • RELEASE TYPE Carded Figure**



**COMPARISON TIME** This version of Beast Man was, of course, simply a repaint of the original Beast Man figure, all the way down to his armor and whip. No new pieces were molded or tooled for this figure.



**ALTERNATE VIEWS** Just like the original MOTUC Beast Man, this version had removable chest and shoulder armor.



## TRIVIA



Mattel opted to write a new bio for this version of Beast Man rather than simply reusing the bio from the figure's original release. This new bio gave an explanation for Beast Man's change in color.

The tagline on the front of Beast Man's box referred to him as the "Savage Blood-Red Henchman," which was a minor variation on his original figure tagline, "Savage Henchman."

This was the second time Beast Man's whip had been released in red, the first time being in Weapons Pak #1 (Ultimate Battleground Assortment) in early 2010.

After eight years without a new Beast Man figure released in Masters of the Universe Classics, two versions of Skeletor's #1 henchman were produced in 2016: Red Beast Man and the Club Grayskull Beast Man.

There were no other figures featured on the back of Beast Man's packaging.





# CAMO KHAN

## Evil Camouflaged Master of Snakes



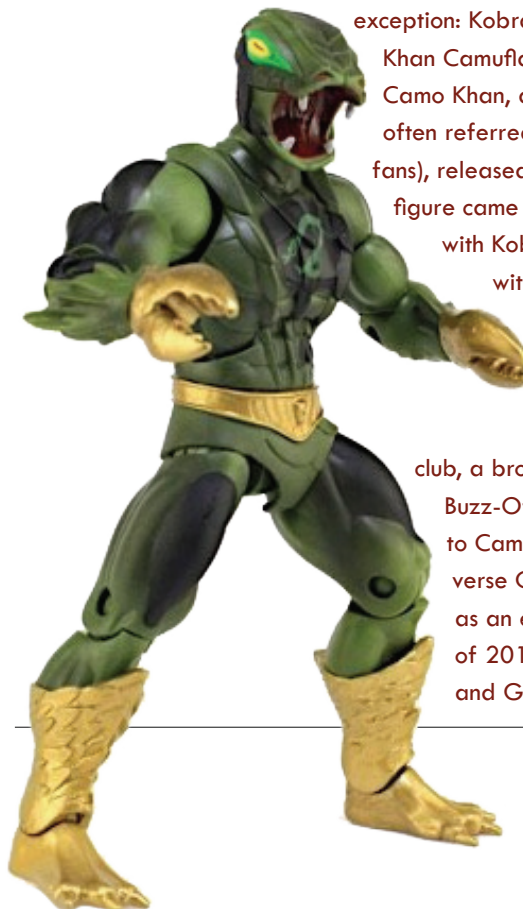
**REAL NAME** Khan of Clan Kobra **BIO** After Zodak decapitated King Hssss, Kobra Khan assumed command of a group of the Snake Men and feigned surrender to Skeletor. Following Skeletor's successful coup against King Randor, he enlisted Khan's group, now called the Diabolical Snakes, to steal several magical artifacts, including the Spellstone of King Helios and the Polarizer of Shezar which would help Skeletor breach Castle Grayskull. To boost his effectiveness, Skeletor enchanted Khan with temporary new powers of camouflage, a more potent form of his hypnotic mist, and the mystical Golden Claws of Crushing. After Khan did Skeletor's bidding, he used his new powers to infiltrate Skeletor's throne room, crush his skeleton guards, and seize the Havoc Staff to help a regenerated King Hssss become even stronger during his recovery at the Temple of Serpos!

**STRANGE BEGINNINGS** From 1983 through 1990, a company named Top Toys, under license from Mattel, released Masters of the Universe toys in Argentina. Most of these toys were nearly identical to their original Mattel counterparts, with one very notable

exception: Kobra Khan Camuflado (or Camo Khan, as it is often referred to by fans), released in 1987. This extremely rare figure came in two different versions: one with Kobra Khan's arms and another with Buzz-Off's arms, the latter version being more common. It also came packaged with one of three possible weapons: a green Clawful club, a brown Clawful club, or a brown Buzz-Off axe. Mattel paid homage to Camo Khan in Masters of the Universe Classics by releasing the figure as an exclusive at Power-Con in June of 2016 along with Red Beast Man and Green Granamyr.



### ACCESSORIES



**MOTUC #206 • AFFILIATION** The Snake Men • **SUBSCRIPTION** N/A • **PRICE** \$45  
**• ORIGINAL FIGURE RELEASE** Power-Con (June 4-6, 2016) • **RELEASE TYPE** Carded Figure



**COMPARISON TIME** Camo Khan was comprised almost entirely of existing Kobra Khan parts with the exception of his claws, which originally appeared with Buzz-Off. Note also that Camo Khan did not come with Kobra Khan's alternate hooded head.



**WELL ARMED** Of the three possible weapon choices that could have been included with Camo Khan, Mattel opted for the green version of Clawful's club. This was the third green Clawful club released in MOTUC after the original Clawful figure and Weapons Pak #3 (Great Unrest Assortment).



## TRIVIA



Mattel opted to write a new bio for this version of Camo Khan rather than simply reusing the bio from the figure's original release. This new bio gave an explanation for Kobra Khan's new color scheme and gold claws.

The tagline on the front of Camo Khan's package referred to him as the "Evil Camouflaged Master of Snakes," which was a minor variation on his original figure tagline, "Evil Master of Snakes."

When the original Kobra Khan figure was released in Masters of the Universe classics, the figure retailed for \$20. Camo Khan was priced at \$45 when it was sold at Power-Con in 2016.

Before "Kobra Khan Camuflado" in 1987, Top Toys had previously released a regular Kobra Khan figure in 1985, which was nearly identical to its original Mattel counterpart.

There were no other figures featured on the back of Camo Khan's packaging.





# Club Grayskull SKELETOR



## ACCESSORIES



**CARTOON CORNER** No Masters of the Universe line is complete without He-Man's #1 nemesis, Skeletor. The Lord of Destruction utilized the MOTUC

line's standard male smooth torso, shoulders, biceps, forearms, and legs, as well as Club Grayskull He-Man's feet. Skeletor's head, armor, hands, shorts, and boot tops were new. Like Club Grayskull He-Man, Skeletor had the hinge-and-swivel wrists and ankle tilts that were not standard in the general MOTUC line.



**WREAKING HAVOC** One of Skeletor's accessories was an all-new, screen-accurate version of his Havoc Staff.



**MOTUC #207 • AFFILIATION** Evil Warriors • **SUBSCRIPTION** 2016 Club Grayskull • **PRICE** \$20  
• **ORIGINAL FIGURE RELEASE** [MattyCollector.com](http://MattyCollector.com) (June 15, 2016) • **RELEASE TYPE** Boxed Figure





## EN GUARDE

Skeletor's second accessory was based on the sword he used in the early mini-comics, but never in the Filmation cartoon.

**WELL ARMED** Previously-released, cartoon-inspired accessories like the orb axe (which was released with Plundor), bone sword, and Diamond Ray of Disappearance (both of which were released with Lizard Man) could finally be paired with a cartoon-accurate Skeletor.



## TRIVIA

The following copy was written for Skeletor's sales page on MattyCollector.com: "Hatfield v. McCoy. Hamilton v. Burr. He-Man v. Skeletor. When it comes to epic feuds, Old Bone Face can compete with the best of them. Locked in a battle for control of Eternia, villainous Skeletor is determined to conquer all ... at any cost! This Filmation-style figure pays homage to the animated series in 6" scale and comes with his Havoc Staff and Energy Blade."



The inside of Skeletor's hood, solid black in the cartoon, was left unpainted on the action figure.



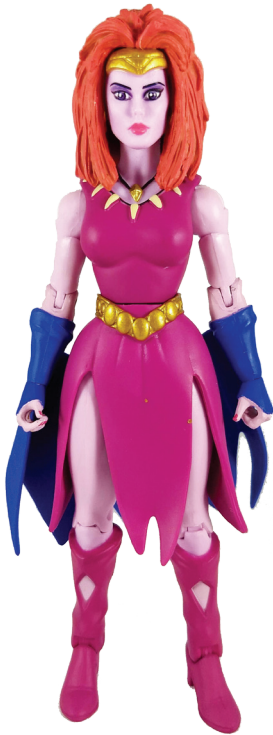
The back of Skeletor's box featured an illustration of the villain posed in front of Snake Mountain. The copy at the bottom remained the same as what was previously printed on the He-Man and Trap Jaw packaging.



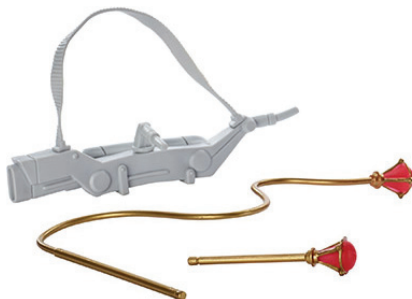


# CRITA

## Evil Mutant Beauty



### ACCESSORIES



**REAL NAME** Crita **BIO** The distinctive purplish coloration and claw-like fingernails of Crita are the only visible features that mark her as a Mutant. Crita served for many years as the audiovisual communications specialist aboard the Mutant Mothership of Flogg and is the most intelligent of the Mutants. While Crita can be quite vain, she is also a creature of cold-blooded ambition. Noting this quality, Skeletor showed special favor to Crita, who was strongly attracted to the power Skeletor represented. Under her tutelage, the Gleanons became a vicious army. The Gleanons so admired Crita that they made her their queen. Crita and the Gleanons were eventually defeated by Mara and her Myte army. Following her defeat, Crita took to the stars. Years later, she had a fateful encounter with Evil-Lyn and has not been seen since.



**CARTOON CORNER** Crita was a character created for the 1990 animated series *The New Adventures of He-Man*. She was notable for being the only female villain in the series and a potential love interest for Skeletor.

She was not given an action figure in the accompanying "He-Man" toyline. Crita had two different outfits in the cartoon — one with a helmet, torso armor and tall leggings, and the other with a dress, boots and half-cape. Mattel opted for the latter ensemble when creating her MOTUC action figure.



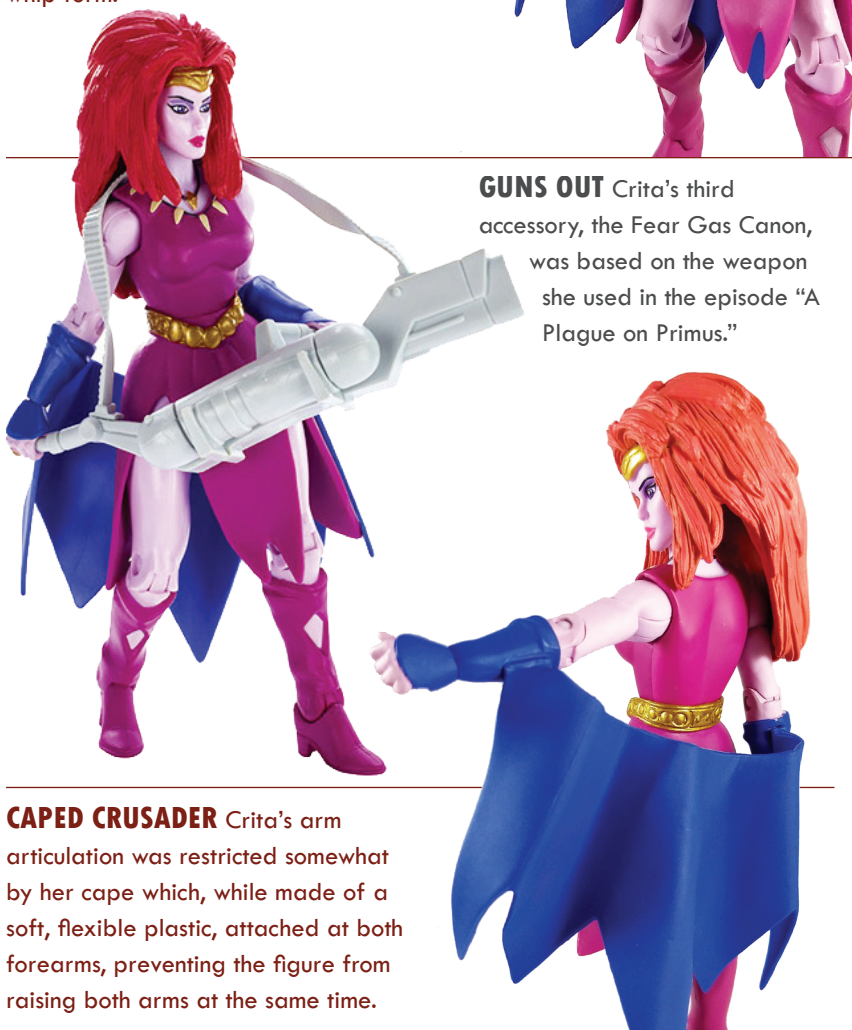
**MOTUC #208 • AFFILIATION** The Space Mutants • **SUBSCRIPTION** Collectors Choice 2016 • **PRICE** \$24  
• **ORIGINAL FIGURE RELEASE** [MattyCollector.com](http://MattyCollector.com) (July 15, 2016) • **RELEASE TYPE** Carded Figure





**HOLDING COURT** Crita came armed with her scepter, a weapon she carried in the cartoon series, which featured a gold handle and a translucent orange “gem” at the top

**WHIP IT GOOD** In the cartoon series, Crita’s scepter could extend into a whip. The figure came with a second version of the weapon in its whip form.



**GUNS OUT** Crita’s third accessory, the Fear Gas Canon, was based on the weapon she used in the episode “A Plague on Primus.”

**CAPED CRUSADER** Crita’s arm articulation was restricted somewhat by her cape which, while made of a soft, flexible plastic, attached at both forearms, preventing the figure from raising both arms at the same time.

## TRIVIA

The following copy was written for Crita’s sales page on MattyCollector.com: “This cold-blooded mutant is whip-smart... and she cracks a mean whip on the battlefield. As queen of the cruel Gleanons, she rivals Skeletor in her capacity for sheer evil, and she’s eager to battle her Galactic Protector nemesis, Mara of Primus. This fan-favorite figure arrives with her scepter, whip, and fear gas cannon.”



The back of Crita’s packaging did not contain a bio for the character. Her official bio was revealed on He-Man.org on May 7, 2018. The bulk of the information in her bio came primarily from her many appearances in *The New Adventures of He-Man* cartoon series, although her encounter with Evil-Lyn was new to MOTUC canon.

Crita utilized the standard female shoulders, biceps, and upper legs, and high-heeled boots. All other pieces were newly sculpted for the figure.

Pictured on Crita’s cardback were Flogg, Mara of Primus, He-Man, and Skeletor.





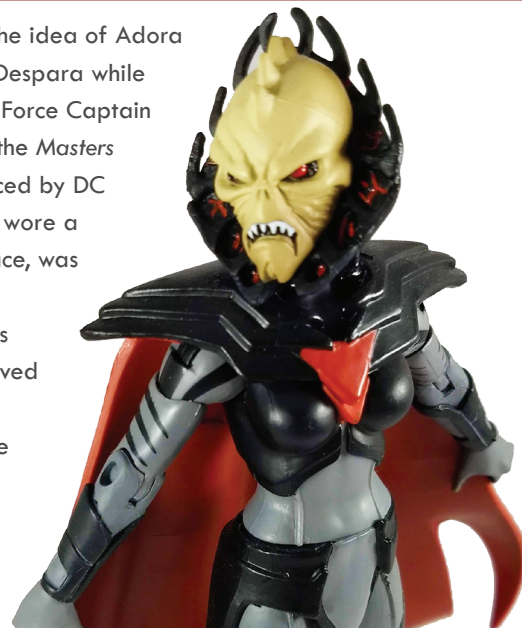
# DESPARA

## Powerful Force Captain of The Evil Horde



**REAL NAME** Adora of the House of Randor **BIO** As an Evil Horde Force Captain, Princess Adora donned armor to resemble her “father” Hordak and became the fearsome warrior Despara. Enchanted by Shadow Weaver to forget inklings of mercy or independent thought, Despara was a living weapon for the Horde until her twin brother He-Man gave her the Sword of Protection and helped her become the heroic She-Ra. Many years later after Hordak’s defeat, she destroyed his brother Horde Prime, whose spirit then possessed her. The Sword of Protection prevented him from truly corrupting Adora’s soul but left her with amnesia fighting for her persona of Despara, who desired revenge for Hordak’s death. Eventually she returned to Eternia where contact with the Sword of Power restored the Sword of Protection and expelled Prime’s spirit, destroying the Despara personality forever.

**FROM PAGE TO PLASTIC** The idea of Adora having an alter-ego named Despara while she served the Evil Horde as Force Captain was a concept introduced in the *Masters of the Universe* comics produced by DC in 2012. As Despara, Adora wore a mask resembling Hordak’s face, was cloaked in a red cape, and was portrayed as a relentless killing machine. The idea proved fairly popular with fans, and so Mattel decided to produce an action figure of the character as an exclusive in the 2016 Collectors Choice subscription.



### ACCESSORIES



**MOTUC #209 • AFFILIATION** The Evil Horde • **SUBSCRIPTION** Collectors Choice 2016 • **PRICE** \$25  
**• ORIGINAL FIGURE RELEASE** [MattyCollector.com](http://MattyCollector.com) (July 15, 2016) • **RELEASE TYPE** Carded Exclusive Figure





**EN GARDE** Despara came equipped with two identical swords which could be stored in slots on the back of her cape.



**WELL STAFFED** Despara also came with a Horde staff which bore some design similarities to Hordak's staff. A bio for this staff ("The Staff of Despair") can be found on page 608.

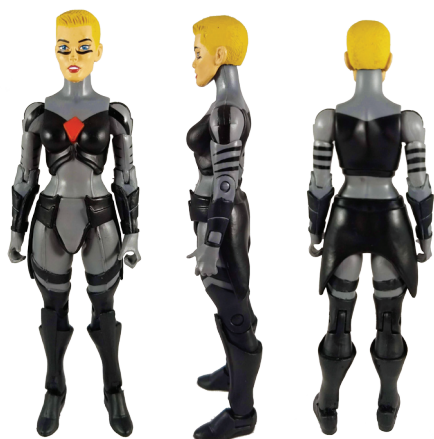


**CREW CUT** An alternate head was included which depicted the crew-cut Adora underneath the mask.



### CAPELESS CRUSADER

Despara's cape was a separate piece from her cowl and was removable.



### ALTERNATE VIEWS

Despara was made up almost entirely of new sculpting. It would appear that only her shoulders, biceps, hands and feet were re-used parts.

### TRIVIA



The following copy was written for Despara's sales page on [MattyCollector.com](http://MattyCollector.com): "Dark and deviant, she's the evil alter ego of She-Ra, who is the alter-ego of Adora.

Kidnapped as a baby and raised by Hordak, Adora fights for the Horde until twin brother He-Man reveals her true identity. Later, after the defeat of Hordak, the spirit of Horde Prime possesses her and the evil persona of Despara emerges once again! This wicked warrior arrives with two swords, and an alternate evil head. "

The back of Despara's packaging did not contain a bio for the character. Her official bio was revealed at [He-Man.org](http://He-Man.org) on April 24, 2018. A second bio, dubbed "Masked Despara - Vengeful Queen of the New Evil Horde" was revealed on [AdultCollector.org](http://AdultCollector.org) on April 25, 2022 (see page 602).

Having not been created until 2012, Despara was the newest character to be produced in MOTUC.

Pictured on Despara's cardback were Hordak, Shadow Weaver, Horde Trooper, and Skeletor.





# Club Grayskull BEAST MAN



## CARTOON CORNER

Skeletor's  
fur-brained  
lackey Beast  
Man was  
the fourth

figure

(and third Evil Warrior)  
released in the Club  
Grayskull line. Beast  
Man utilized the  
standard male smooth  
torso, shoulders, biceps,  
upper legs, as well as  
Club Grayskull He-Man's  
forearms, shorts, and feet.  
Beast Man's arm and chest armor  
was removable.



## ACCESSORIES



**WHIP IT GOOD** No Beast Man  
figure would be complete without  
his signature whip. The whip was  
molded into the shape shown  
above and while pliable, was not  
reposable.

**MOTUC #210 • AFFILIATION Evil Warriors • SUBSCRIPTION 2016 Club Grayskull • PRICE \$20**  
**• ORIGINAL FIGURE RELEASE MattyCollector.com (Aug 15, 2016) • RELEASE TYPE Boxed Figure**





## COMPARISON TIME

Shown here are the original release Beast Man (*far left*) beside Club Grayskull Beast Man (*immediate left*).

## TRIVIA

The following copy was written for Beast Man's sales page on [MattyCollector.com](http://MattyCollector.com): "Flea-bitten fur brain? Walking shag carpet? The bungling Beast Man endures a barrage of insults from boss Skeletor, but his brute strength and ultimate loyalty make the hairy henchman an essential member of an evil team. This Filimation-style figure pays homage to the animated series in 6" scale and comes with his beast tamer whip and removable armor."



**SHIELD ME** The shield accessory was based on a weapon carried by the Reptile Men in Filimation MOTU cartoon; it was never used by Beast Man.



The back of Beast Man's box featured an illustration of the villain posed in front of Snake Mountain. The copy at the bottom remained the same as what was printed on previous Club Grayskull figure packaging.



**YEAR OF THE BEAST** Both this figure and the red Beast Man figure (based on his vintage mini-comic appearance) were released in 2016.



GALLERY